LORE

Lightweight Omnipotent Roleplaying Engine

Character Name: _____

Player Name: _____

Campaign Name: _____

MIND	BODY	CHARM

Health:		
Healthy		
Fatigued		
Battered		-1
Injured		-2
Busted		-4
Unconscious		–

XP:

+1 to attribute below 5:	5
+1 to attribute up to 5:	10
New superlative trait:	15
New positive trait:	5
Upgrade positive trait:	10
New skill:	3

Traits:

S

+

-

C

Skills:

Quirks:

Initiative Modifier:

Armor Deflection Defense:

Dodge Defense:

Parry Defense:

Heroic Template: Attributes sum to +4, 1 Superlative Trait, 3 Positive Traits, 1 Negative Trait, 15 Skills, up to 5 Quirks. Init Mod = Mind + Body + Charm +Mods. Defense = Body + Skills